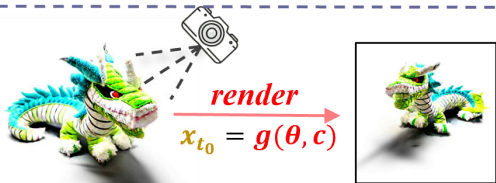


## 3D Generation Process



"A plush dragon toy."

update

" "

U-Net



frozen 2D diffusion model

$$\mathcal{L}_{EG3D} = E_{t,c} \left[ \sum_{i=0}^{n-1} \tilde{\omega}(i, k) \|x_{t_i} - \tilde{x}_{t_i}\|_2^2 \right]$$

## 2D Editing Process

